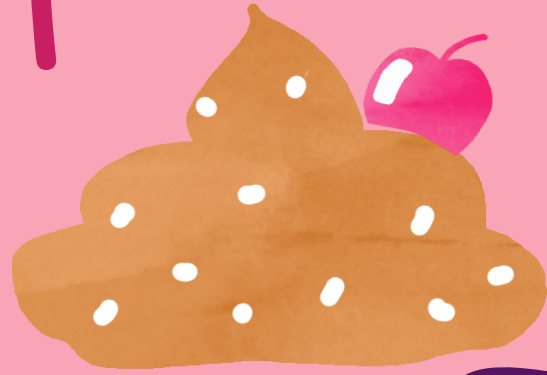


Build
a



CUPCAKE

ASTORYBOOKDAY.COM



RULES OF GAME

- Decide who gets to go first.
- The first roll decides the flavor of your cupcake.
- Take turns in rolling a die.
- First to finish decorating their cupcake wins.

NOTE: Start decorating per accessory

Your cupcake is finished when it has :

A CUPCAKE

A FROSTING

A LINER

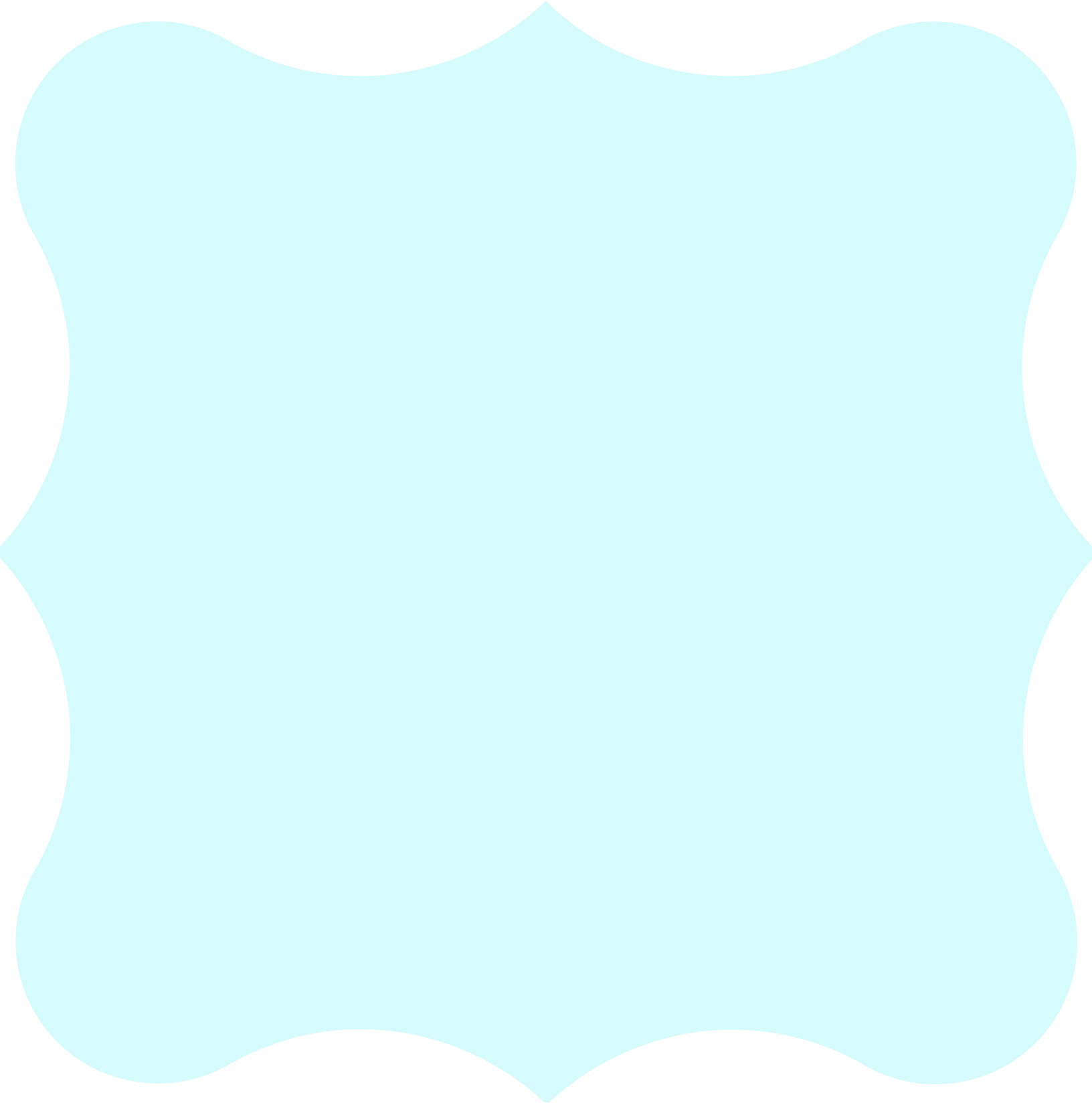
A TOPPER/ DECORATION

enjoy !

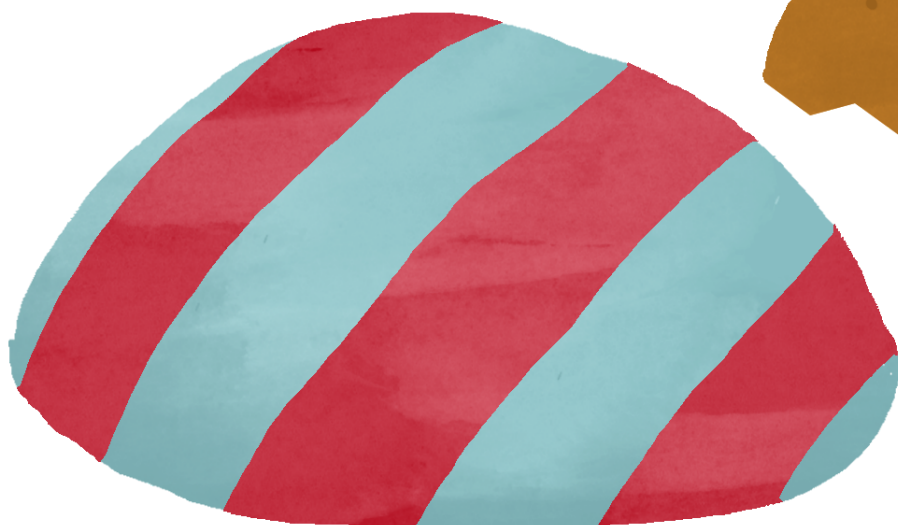
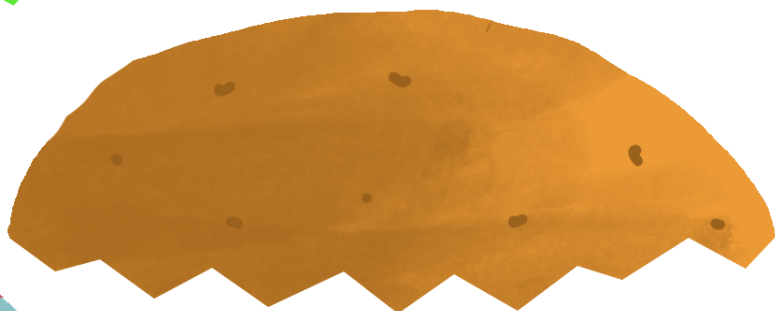
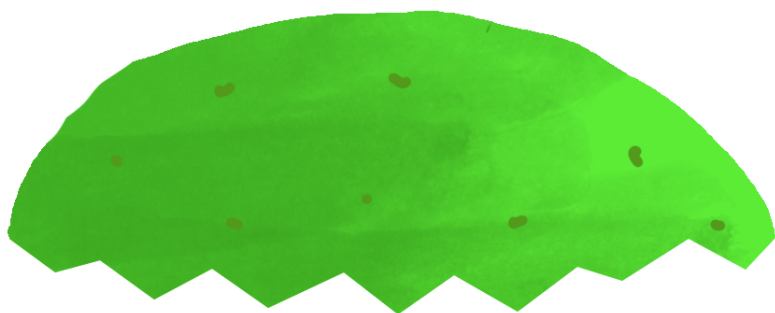
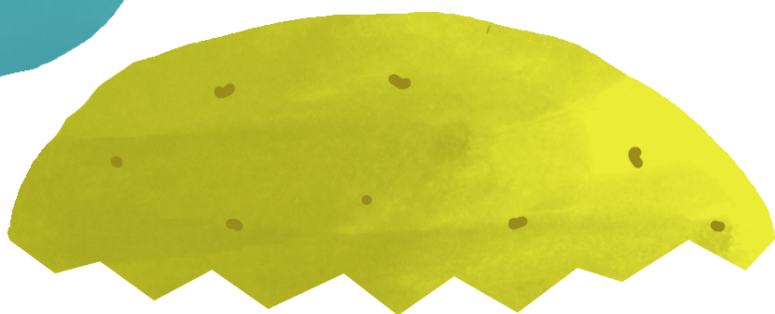
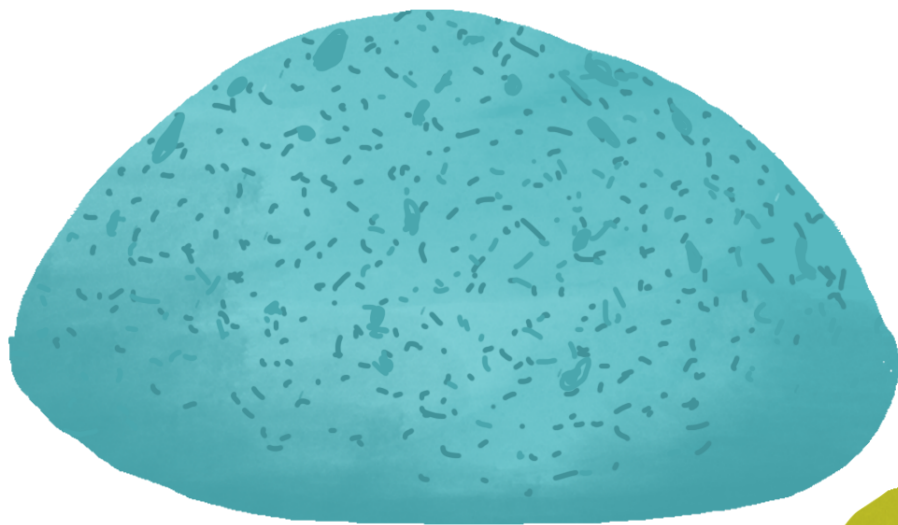
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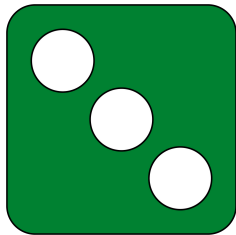
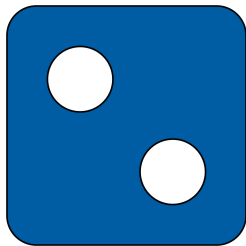
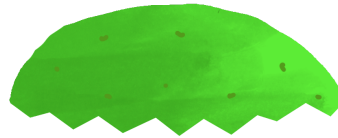
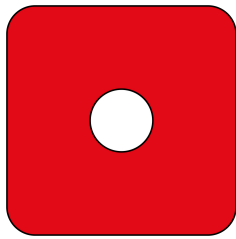
CUPCAKE



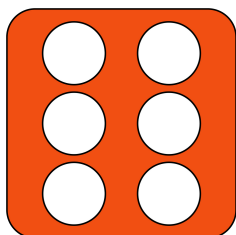
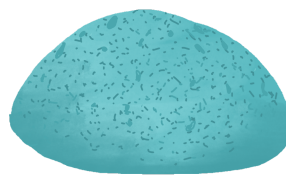
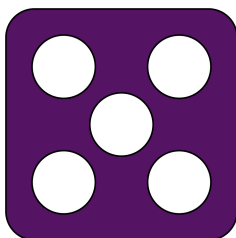
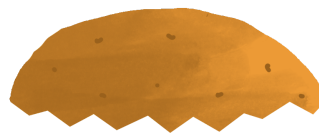
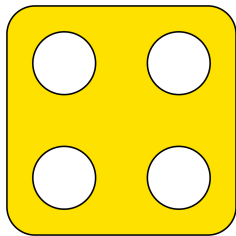
CUPCAKE FLAVOR



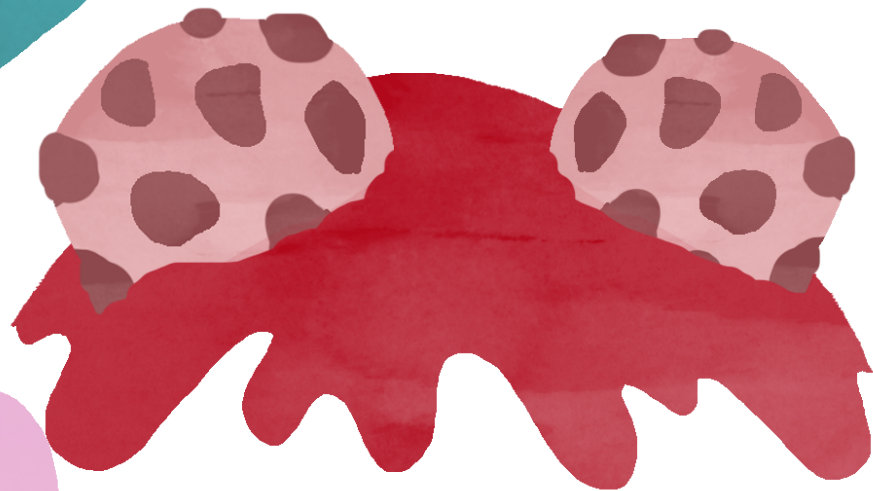
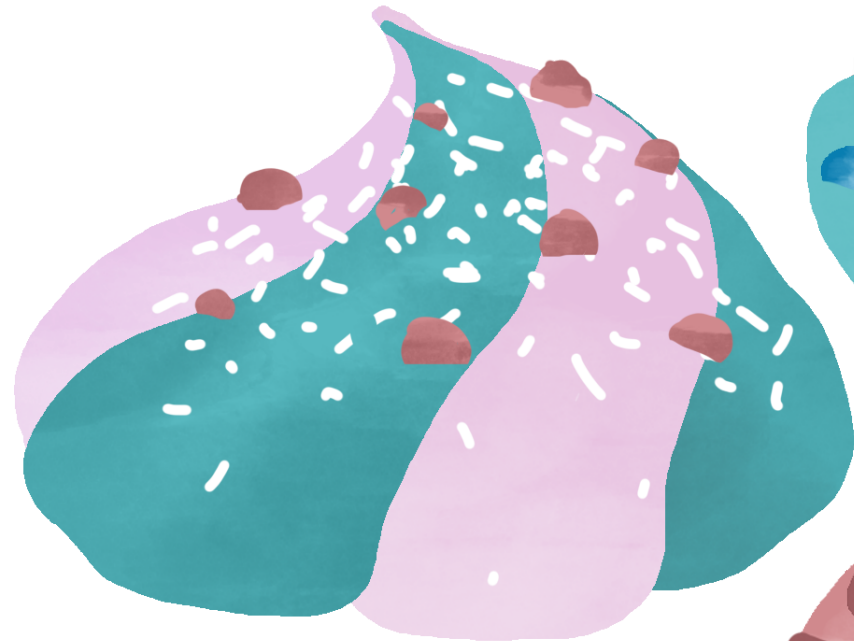
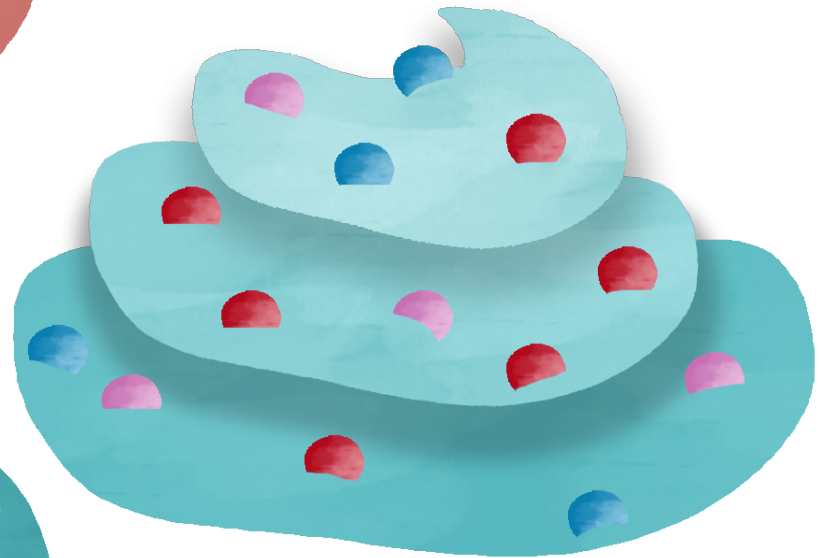
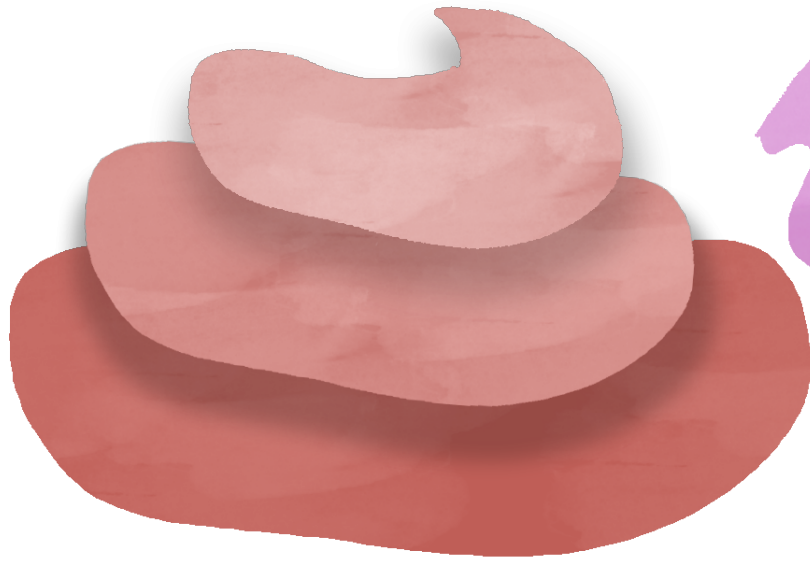
CUPCAKE FLAVOR



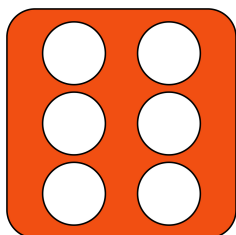
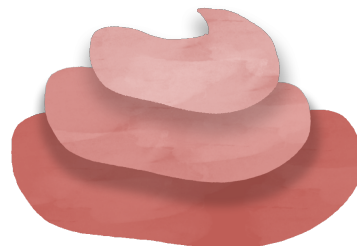
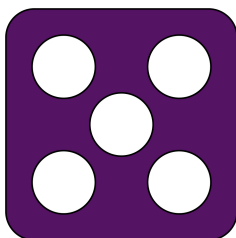
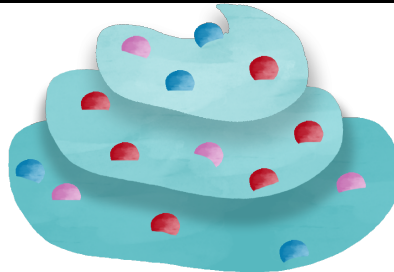
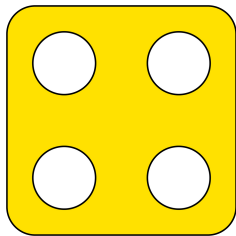
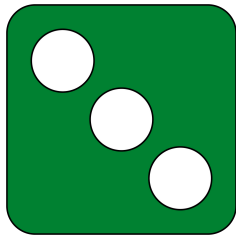
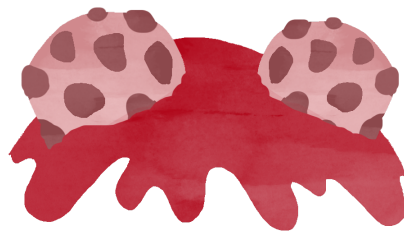
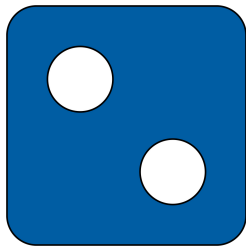
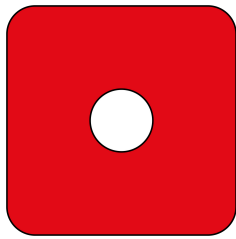
YOUR CHOICE



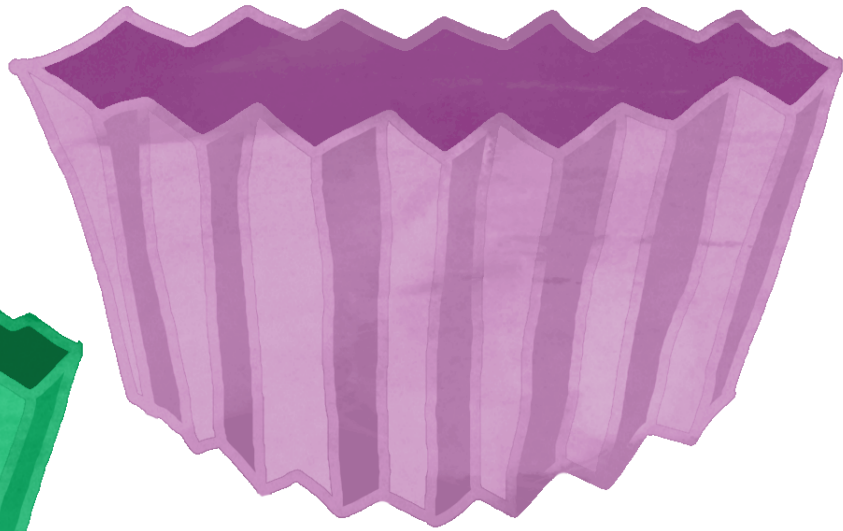
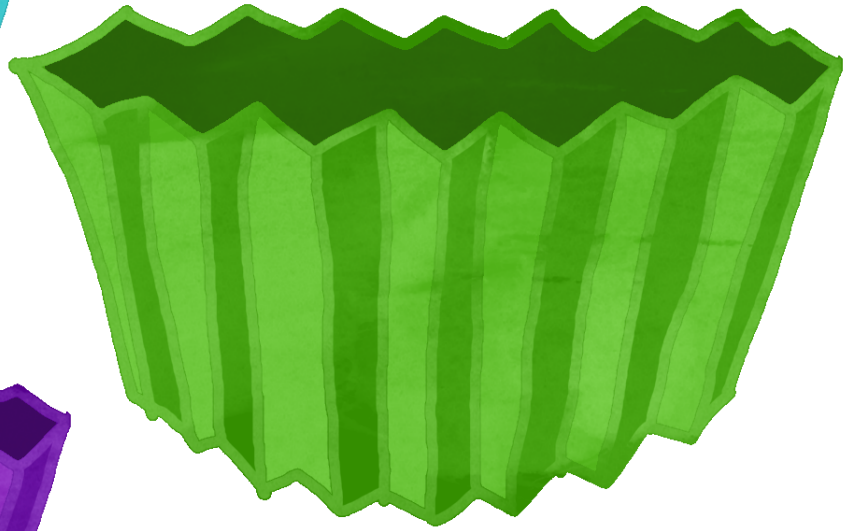
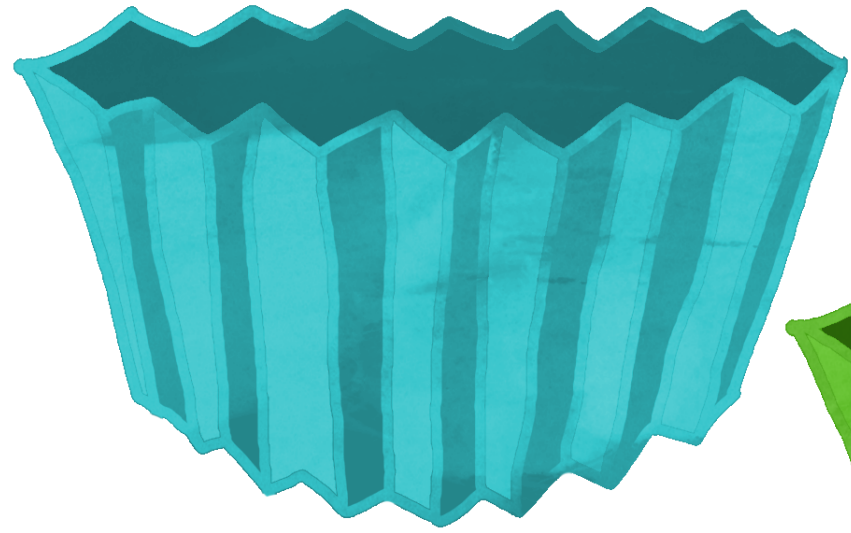
FROSTING



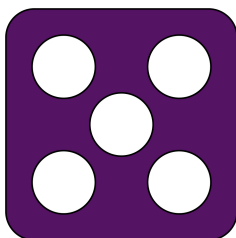
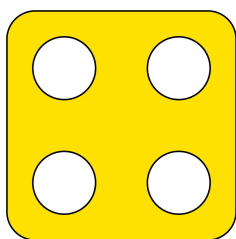
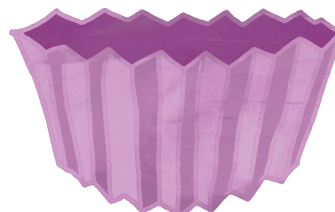
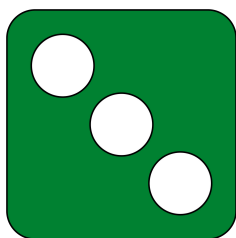
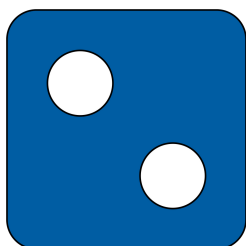
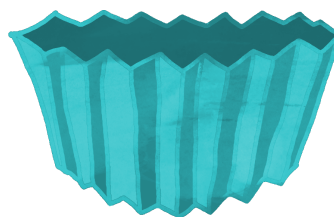
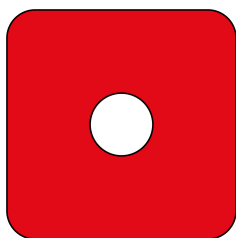
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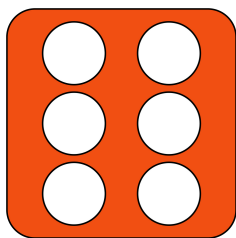
LINERS



LINERS



lose a turn



TOPPERS, DECORATIONS



TOPPER

